

Power Consumption Study of Listening State in the 802.16e

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Abstract: – In this paper, we analytically study the power consumption of listening state and sleep state operations of IEEE 802.16e. A Mobile Station (MS) goes to sleep state for a pre-defined time, and wake up periodically to listening state to check if the Base Station (BS) has any buffered downlink traffic destined to itself. Although the listening interval is shorter than sleep interval, the power consumption should include both of listening state and sleep state operations. Our proposed model proves the listening state may consume up to 90% of the total power consumption in some case.

Key-Words: – WiMAX, Power consumption, Listening state, Sleep mode, 802.16e.

1. Introduction

With the mature of IEEE 802.11 wireless local area network (WLAN), we have the ability to access high speed internet connection at any location. But it does not have vehicle mobility function. During the past years, the mobile devices have become more popular, and people desire to have a ubiquitous internet access network. The Worldwide Interoperability for Microwave Access (WiMAX) [1] [2] has been designed for fixed and mobile broadband network through broadband radio access technology. It utilizes the Orthogonal Frequency Division Multiple Access (OFDMA) air interface, Adaptive Modulation and Coding (AMC) modulation and Multi-Input Multi-Output (MIMO) antenna technologies.

Due to the high speed moving capability in WiMAX, the Mobile Station (MS) need to use battery as its major power source, and therefore the power management becomes a very important issue. From the hardware perspective, radio frequency (RF) module dominates the power consumption of MS, and how/when to turn off the RF module becomes the critical concern of power saving. For this reason, the 802.16e defines the sleep mode operation for the MS to extend battery lifetime.

Sleep mode is a state in which an MS conducts pre-negotiated periods of absence from the Serving Base Station (BS) air interface. Under the 802.16e

sleep mode operation, an MS starts to sleep for a fixed amount time, called initial-sleep window, and wakes up in order to listen if the BS has any buffered downlink traffic destined to itself. If there is no such traffic, MS adjusts the sleep window size and goes to sleep state again. Otherwise, it enters the awake mode. Sleep mode is intended to minimize MS power usage and decrease usage of Serving BS air interface resources. Implementation of sleep mode is optional for the MS and mandatory for the BS.

There are three types of Power Saving Classes, which differ by their parameter sets, procedures of activation/deactivation, and policies of MS availability for data transmission. Power Saving Classes of type I is recommended for Best Effort (BE) and non-real-time variable rate (NRT-VR) type, Power Saving Class of type II for unsolicited grant service (UGS) and real-time variable rate (RT-VR), and Power Saving Class of type III for management operation and multicast connections, respectively.

In the literature, Jang [3] presents a model to adapt the length of sleeping period according to the traffic statue. The authors in [4] evaluate the effect of initial sleep window, final sleep window and average interarrival time of MAC frame on the performance of power saving. Both of them do not count the power consumption of listening state.

3. Analytical model

In this section, we develop the mathematical formula to describe the power consumption of Power Saving Class type I. From the description in section 2, there are some parameters (shown in table 1) related to the power consumption mechanism.

The initial-sleep window (S_{min}) is assigned initial duration for the sleep window (measured in frames). The listening window (L_w) is assigned duration of MS listening window (measured in frames and fixed). The final-sleep window base is assigned final value for the sleep interval (measured in frames). The final-sleep window exponent is assigned factor by which for the final-sleep window base is multiplied in order to calculate the final-sleep window. The following formula is used to calculate the final-sleep window (S_{max}).

$$\begin{aligned} \text{Final-sleep window } (S_{max}) \\ = \text{final-sleep window base} \times 2^{(\text{final-sleep window exponent})} \end{aligned}$$

Table 1.
The major parameter formats of MOB_SLP-RSP

Syntax	Size
initial-sleep window	8 bits
listening-window	8 bits
final-sleep window base	10 bits
final-sleep window exponent	3 bits

In this paper, we focus on two power consumption areas, listening state and sleep state. First, we assume the MS shall wake up to awake mode when its sleep window size reaches the final-sleep window (S_{max}). Let n denote the i -th sleep interval before the MS goes to the awake mode. S_i denotes the length of the i -th sleep interval. E_s denotes the consumed energy units per frame in sleep interval. E_L denotes the consumed energy units per frame in listening interval. TPS denotes the total power consumption in all sleep intervals. TPL denotes the total power consumption in all listening intervals. TTL is the total power consumption in one sleep mode cycle. We have

$$\begin{aligned} TTL &= TPS + TPL \quad (2) \\ S_1 &= S_{min} \\ S_i &= 2 S_{i-1} \quad , \quad n \geq i > 1 \\ TPS &= \sum_{i=1}^n E_s S_i \\ &= E_s (S_{min} + 2 S_{min} + \dots + 2^{n-1} S_{min}) \end{aligned}$$

$$= E_s (2^n - 1) S_{min} \quad (3)$$

$$TPL = \sum_{i=1}^n E_L L_w = n E_L L_w \quad (4)$$

Let α represents the ratio of E_L / E_s . We can rewrite equation (4) to

$$TPL = n E_L L_w = n \alpha E_s L_w \quad (5)$$

Finally, the total power consumption (TTL) in one sleep mode cycle is

$$\begin{aligned} TTL &= TPS + TPL \\ &= E_s (2^n - 1) S_{min} + n \alpha E_s L_w \quad (6) \end{aligned}$$

4. Performance evaluation result

We choose the following parameters:

- S_{min} (initial-sleep window) = 1,
- L_w (listening-window) = 1,
- final-sleep window base = 255 ($2^{10} - 1$),
- final-sleep window exponent = 7 ($2^3 - 1$).

The final-sleep window (S_{max}) $\approx 2^{10} \times 2^7 = 2^{17}$. According to equation (1), we know $S_{18} = 2^{17} = S_{max}$ when $n = 18$. It means the MS will reach the S_{max} in the 18-th cycle. It is that we do not have any 802.16e power consumption information of E_s and E_L currently. We borrow the power consumption values from the 802.11 WLAN, and the specification of US54G wireless USB card from MSI [5] is shown in table 2. We use the data for $E_s = 50\text{mA}$ and $E_L = 350\text{mA}$, respectively. The α is 7 (350/50).

Table 2.
The major product specifications of US54G

Network Standard	IEEE 802.11/11b/11g
Power Consumption	450mA in continuous transmitting 350mA in continuous receiving 50mA(sleep mode)

Figure 2 shows the TTL , TPS and TPL in terms of different n . The comparison shows that TPS (the total power consumption in all sleep intervals) is increased rapidly with the n . But, the curse of TPL (the total power consumption in all listening intervals) is slow increased. Figure 3 shows the graph of TPL ratio to total power consumption versus the incremental n . In the worst case ($n = 1$), the ratio is near 90%. It means an MS starts to

sleep for the first time, and wakes up to its first listening state. There is a traffic message waiting for this MS. So, the MS need immediately to enter the awake mode. In the best case ($n = 18$), the ratio is near to 0% (0.05%).

When the MS wake up to listening state, it will normally receive MOB_TRF-IND message from the same BS. So, the listening window size can be 1 frame. It is that the 802.16e has the mobility function, an MS may need to connect to a different BS after the sleep state. It will spend more window size to negotiate with the other BSs. Figure 4 shows the result for listening window interval 1, 2 and 4, respectively. We find out the interval 2 curve gradually closes to interval 1.

Figure 4 show the effect of S_{min} on energy consumption for the listening state under the MS reaches the final-sleep window (S_{max}) assumption. We find out it is no different for any value of S_{min} .

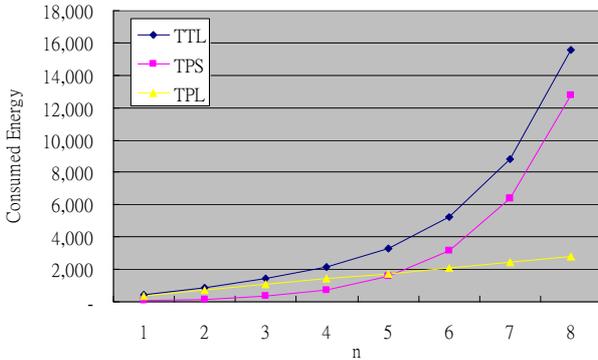


Fig. 2. The effect of n on energy consumption

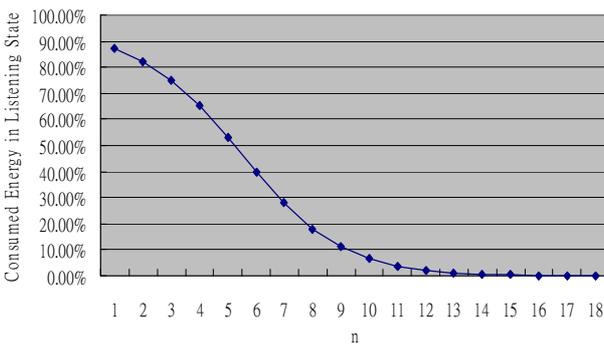


Fig. 3. The effect of n for energy consumption in listening state

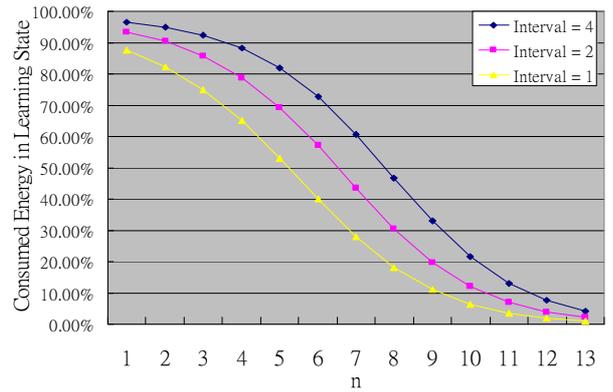


Fig. 4. The effect of n for energy consumption in different listening intervals

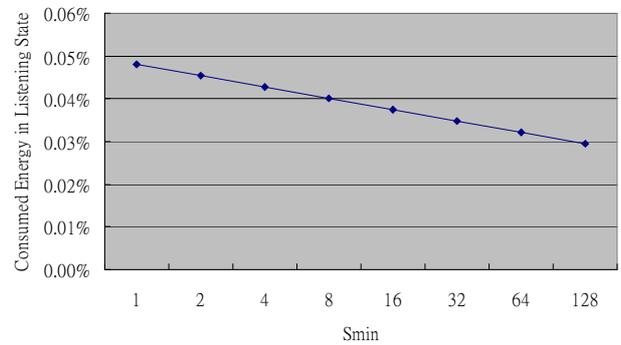


Fig. 5. The effect of S_{min} on energy consumption in listening state
listening-window = 1, final-sleep window = 2¹⁷

5. Conclusions

In this paper, we introduce the power saving mechanism of 802.16e standard for Type I, and analyze the listening state and sleep state operations in sleep mode. We also propose an analytical model to evaluate the power consumption in learning state by changing the number of sleep interval to reach awake mode. We show the effect of this parameter and the results indicate that we need to consider downlink traffic frequency. It can influence the power consumption ratio of learning state.

References

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